# Visual Communications Associate of Applied Science

General Program Information: 410-287-1000 or information@cecil.edu

This program is designed for students seeking initial employment, career advancement, and/or transfer to four-year programs in the fields of graphic design and multimedia, photography, video production, and web design. Each program concentration is tailored to align with the latest industry-standard equipment, professional practices, and software to help students innovate and succeed in an increasingly competitive environment.

		General Education Requirements		General Education Code	Credits
ARTS/HUM	Arts and Humanities Elective			Н	3
EGL 101	College Composition			Е	3
EGL 102		on and Literature		Н	3
GEN ED	Elective				3
MAT	Math Elective			М	3
SCI	Lab Scienc			S/SL	4
SOC SCI	Social Science Elective			SS	3
		Program Requirements			
VCP 116	Digital Ima	ging I			2
VCP 117	Digital Ima				2
VCP 279 or		al Portfolio Production			4
VCP 289	Internship I				
		Subtotal General Educatio	n & Progra	m Requiremer	nts: 30
CONC	Concentrat	ion Electives		_	
	Communications Concentration				
	VCP 101	Photography I	4		
	VCP 210	Video Production I	4		
	Communi	estions Concentration Flactives (Salact 22	Credits)		
	ART 101	Communications Concentration Electives (Select 22 Credits)ART 101Fundamentals of Design I (H)3			
	ART 101 ART 105	Illustration, Materials, and Techniques	3		
	ART 105 ART 110	Color ( <b>H</b> )	3		
	ART 110 ART 130	Drawing I ( <b>H</b> )	3		
	ART 130 ART 140	Painting I ( <b>H</b> )	3		
	ART 140 ART 181	Introduction to Movie Making ( <b>H</b> )	3		
	ART 181 ART 183	Digital Illustration I	3		
	BUS 103	Introduction to Business	4		
	BUS 212	Principles of Marketing	3		
	CSC 160	Introduction to Data Communications	3		
	EGL 211	Technical Writing	3		
	MUC 133	Music Literature and Appreciation I (H)	3		
	MUC 143	Music Fundamentals (H)	3		
	SPH 121	Interpersonal Communications (H)	3		
	SPH 141	Public Speaking (H)	3		
	VCP 107	Aerial Imaging: Drones for Visual Comm	4		
	VCP 110	Portrait Photography	4		
	VCP 111	Studio Photography I	4		
	VCP 118	Digital Imaging III	4		
	VCP 119	Digital Imaging IV	4		

ſ	VCP 120	Digital Imaging V	4	
	VCP 136		4	
	VCP 151	Introduction to Game Design	4	
	VCP 211	Studio Photography II	4	
l		Video Production II	4	
		Video Production III	4	
l	VCP 214 VCP 218		4	
		Modeling and Animation I	4	
l	VCP 222	Photojournalism I		
	VCP 224	Nature and Wildlife Photography	4	
		Graphic Design Studio	4	
l		Fictional Photography	4	
	VCP 296	Photography Seminar	4	
		Subtotal Concentration Credits:	30	
	Graphic D	esign and Multimedia Concentration		
	ADT on			
	ART or		7	
	VCP	Art or Visual Communications Electives	7	
	VCP 101	Photography I	4	
		Digital Imaging III	4	
		Digital Imaging IV	4	
		Multimedia Production I	4	
l		Web Design I	3	
	VCP 210	Video Production I	4	
		Subtotal Concentration Credits:	30	
	Photograp	hy Concentration		
		Photography I	4	
l	VCP 111	Studio Photography I	4	
	VCP 118	Digital Imaging III	4	
	VCP 210	Video Production I	4	
	VCP 211	Studio Photography II	4	
	Photograp	hy Concentration Electives (Select 10 Crea	lits)	
	-	•		
	ART 130	Drawing I (H)	3	
	ART 230	Drawing II (H)	3	
	VCP 107		4	
l	VCP 110	Portrait Photography	4	
		Wedding Photography Portfolio Production	1.2	
l	VCP 211	Studio Photography I	4	
	VCP 212	Video Production II	4	
	VCP 222	Photojournalism	4	
l	VCP 222	Nature and Wildlife Photography	4	
	VCP 224 VCP 233	Fictional Photography	4	
	VCP 233 VCP 296		4	
	VCP 290	Photography Seminar	•	
		Subtotal Concentration Credits:	30	
ļ	Video Pro	duction Concentration		
	VCP 101	Photography I	4	
	VCP 111	Studio Photography I	4	
		Video Production I	4	
	$\mathbf{v}(\mathbf{P})$			
	VCP 210			
	VCP 212	Video Production II	4	

Video Con	centration Electives (Select 7 Credits)			
ART 141	Survey of Art History ( <b>H</b> )	3		
ART 181	Introduction to Movie Making (H)	3		
ART 183	Digital Illustration I	4		
BUS 212	Principles of Marketing	3		
MUC 128	Intro to Audio Technology (I)	3		
VCP 107	Aerial Imaging: Drones for Visual Comm	4		
VCP 118	Digital Imaging III	4		
VCP 119	Digital Imaging IV	4		
VCP 136	Multimedia Production I	4		
VCP 211	Studio Photography II	4		
VCP 218	Modeling and Animation I	4		
VCP 233	Fictional Photography	4		
	Subtotal Concentration Credits:	30		
Web Desig	n & Multimedia Concentration			
VCP 101	Photography I <i>or</i>			
VCP 210	Video Production I	4		
VCP 118	Digital Imaging III	4		
VCP 136	Multimedia Production I	4		
VCP 119	Digital Imaging IV	4		
VCP 144	Web Design I – Design Fundamentals	3		
VCP 244	Web Design II – Development	3		
Web Desig	n & Multimedia Concentration Electives			
	(Select 8 Credits)			
ART 180	Basic Photography (H)	4		
ART 181	Introduction to Movie Making (H)	3		
CSC 105	Geographic Information systems	3		
CSC 109	Introduction to Programming	3		
CSC 182	Web App Development	3		
CSC 205	Computer Science I	3		
CSC 218	Computer Science II	3		
CSC 230	Advanced Python	3		
VCP 111	Studio Photography I	4		
VCP 120	Digital Imaging V	4		
VCP 222	Photojournalism I	4		
	Subtotal Concentration Credits:			
	Total	In dita Doar	ired in Proora	

Total Credits Required in Program: 60

Upon successful completion of this program, students will be able to:

- Use the basic tools and techniques of a visual communicator
- Communicate in an effective and professional manner both verbally and in writing with the ability to incorporate critique recommendations in revising their work
- Demonstrate the ability to meet deadlines
- Use computer and related technology in the execution of visual communications projects
- Demonstrate knowledge of the elements and principles of design
- Produce a body of work demonstrating the ability to solve visual communications problems
- Market themselves using their portfolio and visual communications skills

### Additional Outcomes – Area of Concentration Communications

Upon successful completion of this concentration, students will also be able to:

- Demonstrate critical thinking skills as they relate to solving communication problems
- Conceptualize and implement a visual solution using different communication mediums
- Apply knowledge of industry practice to visual communication related technologies
- Visually communicate information to a well-defined audience

#### Additional Outcomes – Area of Concentration in Graphic Design and Multimedia

Upon successful completion of this concentration, students will also be able to:

- Demonstrate an understanding of tools and technology, including their roles in the creation, reproduction, and distribution of graphic designs
- Use relevant tools and technologies including use of 2D and 3D software applications such as modeling, animation, illustration, video, sound, photography, print and web authoring programs
- Demonstrate knowledge of the elements and principles of design, color theory, and their application to graphic designs
- Produce a portfolio demonstrating the ability to solve graphic design problems

### Additional Outcomes – Area of Concentration in Web Design and Multimedia

Upon successful completion of this concentration, students will also be able to:

- Produce an appealing visual product based on project goals and limitations of the web based medium
- Demonstrate and apply knowledge of the elements and principles of design to projects and during critical discussions
- Utilize industry standard hardware and software to produce content that is viewable on both past and current technology
- Develop intermediate-level code that is appropriate for web and multimedia presentations
- Problem-solve issues related to the visual and technical components of publishing web specific content
- Produce a portfolio of work that makes them marketable in the job market

### Additional Outcomes – Area of Concentration in Photography

Upon successful completion of this concentration, students will also be able to:

- Demonstrate an understanding of industry standard equipment, techniques, and technologies specific to the practice of photography
- Demonstrate an understanding of the historical, political and social context in which photographic images are created and viewed
- Interpret contemporary theory and forms and the contextualization of photography within the larger world of the arts
- Critically analyze and evaluate examples of photographic art
- Execute efficient lighting techniques for both natural and constructed scenes on location or in a studio setting
- Demonstrate a thorough knowledge of industry standard equipment, techniques, and workflows specific to the practice of photography
- Achieve an understanding of the historical, political, and social context in which photographic images are created and viewed
- Communicate with a visual vocabulary to interpret photographic works, theory, and design principles appropriate to the practice of image-based media in both the fine art and commercial fields
- Develop a branding identity package and a professional photography portfolio that showcases technical skills and individual vision

## Additional Outcomes – Area of Concentration in Video Production

Upon successful completion of this concentration, students will also be able to:

- Demonstrate preproduction, direction, production, postproduction, and distribution of narrative, documentary and commercial videos
- Perform the duties of various technical crew positions in single and multi-camera production environments
- Explain and demonstrate knowledge of video preproduction techniques by preparing preproduction materials for video productions
- Operate video production lighting, cameras and sound equipment according to industry standards
- Utilize post-production video techniques to edit digital video projects with graphics, picture, sound and editing